

Serious Play: The Practices of Everyday Life in Video Games and Virtual Worlds

A Panel Discussion Featuring:

TUESDAY
OCTOBER 16
2007

4:00 PM

135
HUMANITIES
INSTRUCTIONAL
BUILDING

Ian Bogost, Department of Literature, Communication, and Culture, Georgia Tech

Tom Boellstorff, Department of Anthropology, UCI

Jonathan Alexander, Department of English, UCI

Moderated by **Elizabeth Losh**, Humanities Core Course, UCI

Free and open to the public ~ Reception to follow panel

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More Information:

HumaniTech®
175 Humanities
Instructional Building
Irvine, CA 92697

Phone: 949-824-3638
Fax: 949-824-4413
E-mail: epace@uci.edu
Web:
www.humanities.uci.edu/humanitech



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